

PS2 4750 cu-ft 3-bay Hopper for RS.com's RailWorks

by Golden Age of Railroading

System Requirements and Installation:

System Requirements: RailWorks needs to be installed, there are no special hard- or software requirements which would go beyond those of the game itself.

Installation:

1. Download the .RWP file and save it in a secure place on your hard disk – just in case you might have to reinstall it at a later time.
2. Launch RailWorks and select the Package Manager on the Welcome Screen.
3. Click the Install button, browse to the file from step one, click Open. The package will be installed now, after which you can already use the new assets in the game!
4. To be able to place the cars in a route, you will first have to enable the object filter (left-hand mid flyout window, button that shows a blue cube with an orange triangle) for developer "GreatNortherner", product "GNRy".
5. You will now find the cars in the assets browser, listed under "LO PS2 BN"
6. All cars will be empty right after placing them in the scenario editor. To load a car, double click on it. When it is highlighted in dark red, tick the little 'cargo' checkbox in the right flyout window. You can also do this for entire consists in one go, all you need to do is to switch on the 'consist select' radio button in the lower left flyout window.
7. These cars have been designed to you can load them while running a scenario. To do that, simply spot the car under a 'bulk freight' cargo transfer point (like the default coal loader) and hit the T key. They will also unload interactively (Shift+T).

Credits & Thanks:

These models have been repainted using pictures by Scott Borden and Michael Greer. The pictures have been found on George Elwood's railroad photography website: <http://gelwood.railfan.net/>

Thank you for allowing us virtual model railroaders to use your pictures in our modeling efforts!

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