

Railways Signs (Pack 2)

Safety Signs

A scenery item kit for use with Rail Simulator[®] and RailWorks[®]
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Edition 1.0 – Tuesday, 22 December 2009

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THE BORING LEGAL BIT

These models are supplied for use by anyone in the community for use in any *FREELY* available Rail Simulator[®] or RailWorks[®] route providing I get a mention in the route documentation somewhere please.

If you wish to distribute this pack with your route I do ask that you include all the models in this package and this manual. Please ask first however. See *Additional Assistance* for contact details.

Do NOT under any circumstances commercially distribute these models.

If you feel the need to re-skin any of it please feel free to do so but you **MUST** share your output with the rest of the community. If you drop me a polite message (see *Additional Assistance*) I will happily send you the source textures if you need them.

The Blender model meshes will remain my intellectual property. Please do not attempt to change the models.

Rail Simulator[®] and RailWorks[®] are copyrighted to RSDL/RailSimulator.Com

INTRODUCTION

This package represents a set of commonly found safety signs.

These boards are often noticeably placed at the ends of platforms or where people have to cross the running lines.

GETTING THE OBJECTS IN TO RAIL SIMULATOR[®]

Unpack the *Signs (Pack 2) Safety Signs.rpk* file from the zip file and install it using the Rail Simulator Package Manager.

Additional information can be found in Developer helpsheet 7.02 or on the RailWorks[®] Wiki page.

The files will be installed to

- *Rail Simulator\Assets\JADsHome\Signs\Scenery\General*
- *Rail Simulator\Assets\JADsHome\Signs\Scenery\Safety*

GETTING THE OBJECTS IN TO RAILWORKS[®]

Unpack the *Signs (Pack 2) Safety Signs.rwp* file from the zip file and install it using the RailWorks[®] Package Manager.

Additional information can be found in Developer helpsheet 7.02 or on the RailWorks[®] Wiki page.

The files will be installed to

- *Steam\steamapps\common\railworks\Assets\JADsHome\Signs\Scenery\General*
- *Steam\steamapps\common\railworks\Assets\JADsHome\Signs\Scenery\Safety*
- *Steam\steamapps\common\railworks\Manuals\EN\JADsHome*

HOW TO LOCATE THE OBJECTS

Select the Objects (house icon) option from the toolbox panel



Open the Object Set Filter panel



From the Developer List dropdown locate and select *JADsHome*



Tick the *Signs* option in the list.



As other sign packs become available these will be included under this group.

LOCATING THE SIGNS

Select the *Object Tools* icon (the *House* icon) and then the *Clutter* menu (the *Bench* icon). Press the letter S on your keyboard and locate the *Signs - Safe* objects.



WHAT DOES THE KIT CONTAIN?

Weathered texture models end with W.
Pack 2 currently contains the following 7 items...

2m x 70mm post (1 items)

Signs - 2m Post

A generic post for mounting any of the signs in any JADsHome signs kits.
Note that the backs of my larger sign models have brackets for this post.

Warning Do not trespass on the Railway (2 items)



Signs - Safe - No trespass Signs - Safe - No trespass W

650mm wide x 437mm high

Commonly found anywhere the public can access the running lines. Common places include ends of platforms and crossings of any form.

Passengers must not cross the line (2 items)



Signs - Safe - Pax not x Signs - Safe - Pax not x W

437mm wide x 600mm high

Often seen at the end of platforms and at locations where pedestrians should not cross the running lines.

Stop Look Listen Beware of trains (2 items)



Signs – Safe – SLL Signs – Safe – SLL W

437mm wide x 650mm high

Found where people will have to cross the running lines. Commonly seen at road and foot crossings, depots, etc.

ADDITIONAL ASSISTANCE

Should you need further assistance or information please drop me a PM at UKTrainSim - username is JADsHome.

Failing that drop me an email to JADsHome@Yahoo.Com

ACKNOWLEDGMENTS

- www.blender.org for producing such a powerful 3D model editor for free.
- www.gimp.org for such a powerful, free graphics editing package.
- Thanks to Shane (GhostCav) and the rest of the Wales & Borders team (Pete (Karma99), Al (PacerPilot) and Darren (DazDood) for beta testing.
- Matt Peddlesden (NeutronIC) at UKTrainSim for creating and maintaining such a wonderful and friendly PC rail simulator community.
- The RSDL team for their work in getting the simulation to us all and for their continuing support and work on the product.

HISTORY

- v1.0 released to UKTS **Tuesday 22nd December 2009** containing RS and RW packages and this manual.
- v0.6β Added shadows to all models.
- v0.5β and before - Pre-release versions beta tested on GhostCav's fantastic Wales & Borders route.

To-Do

- Add further signs - Mind the live rail, Warning overhead lines, etc. Suggestions welcome.